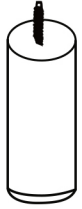
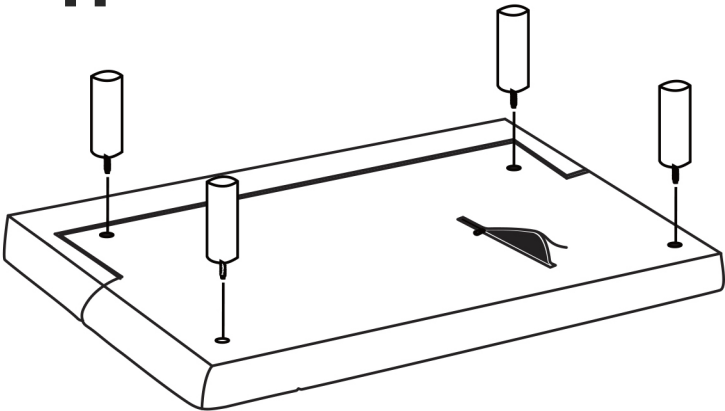


# ZELDA

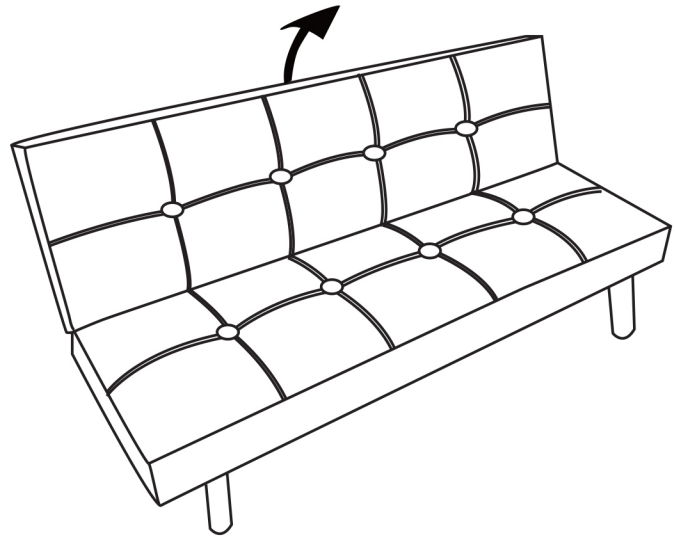


4x

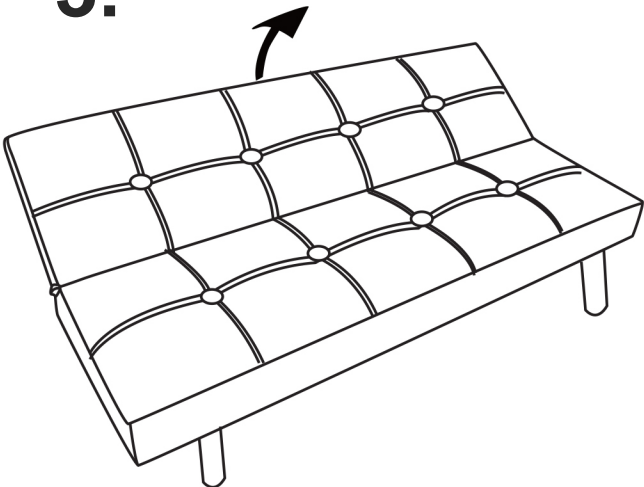
1.



2.



3.



4.

